## **Advanced Digital Sculpting**

Faculty: Paul Gaboury

## **Project/Course Overview:**

This course focuses on using advanced hard surface sculpting techniques in Pixologic's Zbrush in order to create models for 3D printing. Concepts focusing on form, design, and articulation will be combined with lectures on workflow techniques and troubleshooting. Students will apply distinctive features and options within the software towards a finalized, detailed, ready-to-print hard surface model.